



CEERMA

CENTRO DE ESTUDOS E ENSAIOS EM RISCO E MODELAGEM AMBIENTAL **UFPE**

SVM Classification for drowsiness detection using eye aspect ratio

C.S. Maior, Márcio das Chagas Moura, E.L. Droguett et al.

CEERMA - Center for Risk Analysis, Reliability and Environmental Modeling

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Our focus



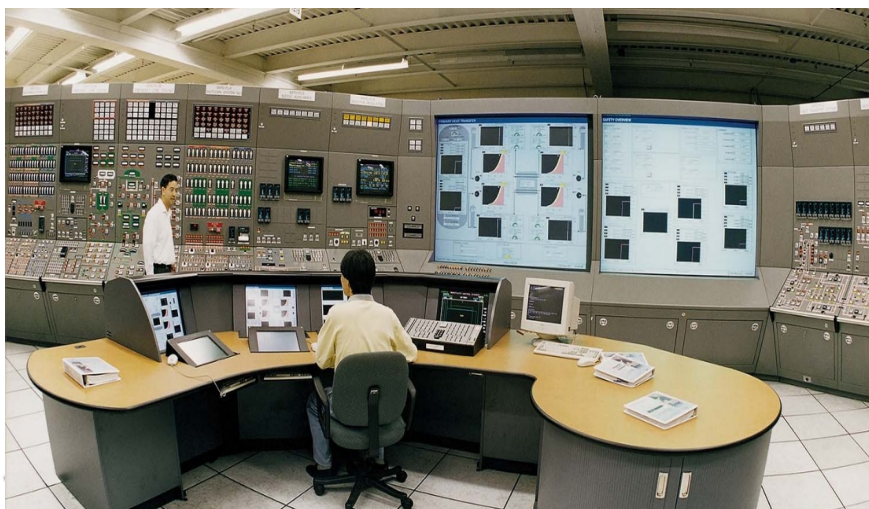
Air traffic control towers



Drivers



Industrial control rooms



AUTOMOTIVE 90%
(NHTSA, 2008)



National Highway Traffic Safety
Administration

Drowsiness



- Transition between the **awake** and **sleep** states;
- Ability to observe and analyze is strongly **reduced**;
- **Increase** in reaction time. *

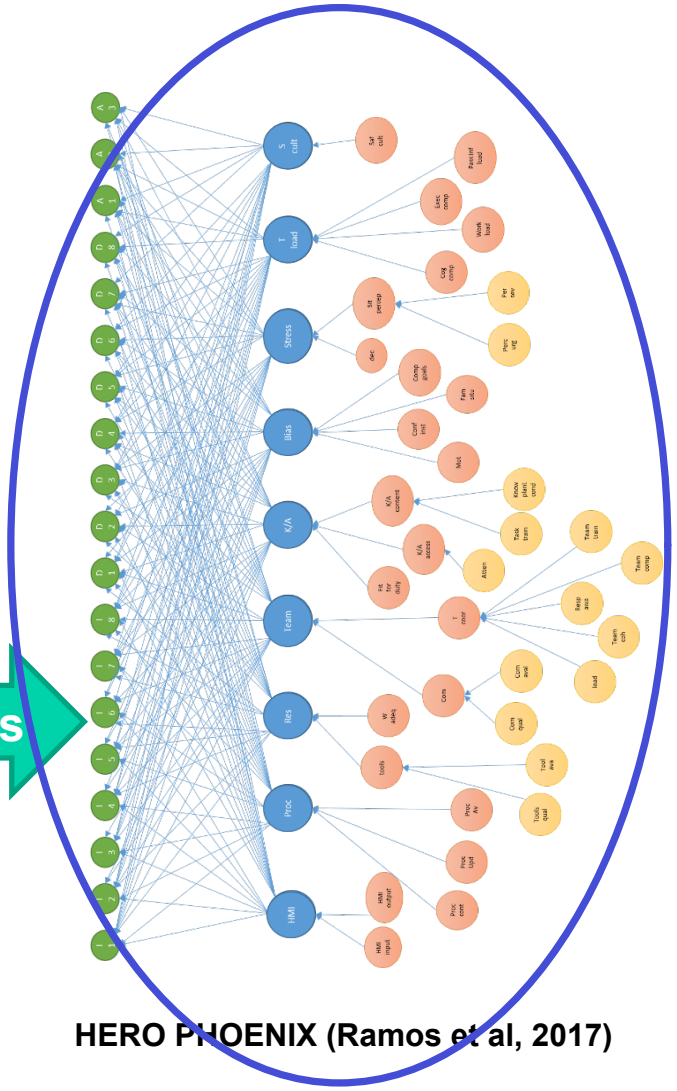
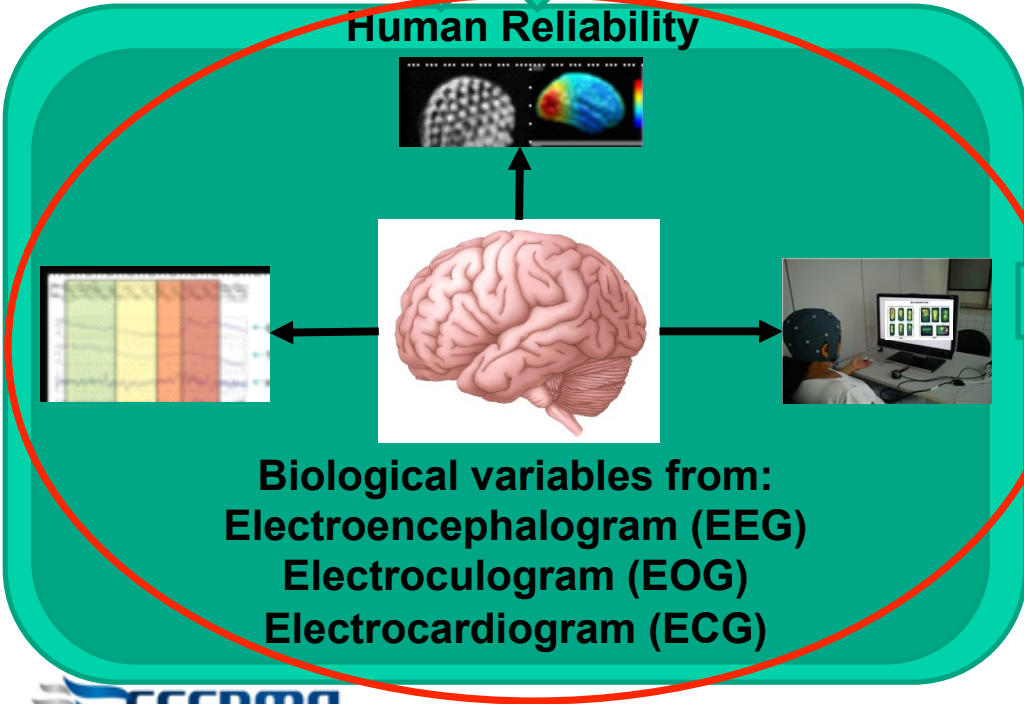
Decision-making in complex systems



Simulators



Human Reliability



HERO PHOENIX (Ramos et al, 2017)

Proposed Solution for drowsiness detection

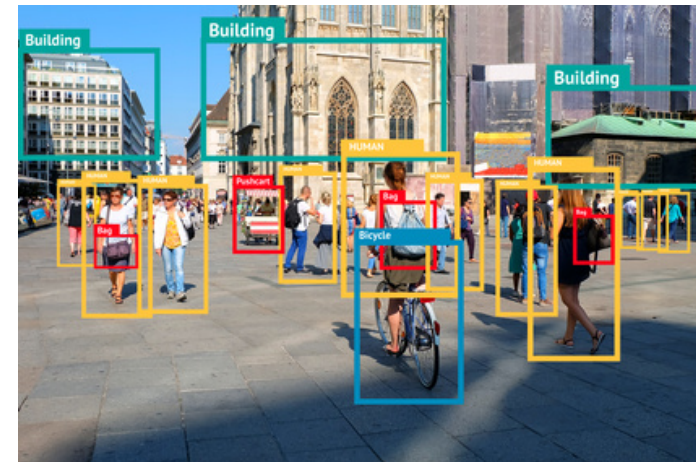


- **Image-based** method;
- **Real-time**;
- Physically **non-intrusive**;
- **Standard** computer camera;
- **Not** computational intensive.

Computer Vision



- Studies the **automatic extraction** of information from images and videos¹;
- One of its main goal is to enable computers to reproduce **core functions of human vision**, such as motion perception and scene understanding;
- CV uses three key steps²:
 1. Detection of **movement** of objects;
 2. **Tracking** of such objects from frame to frame;
 3. Analysis of object tracks to **recognize** their behavior.



¹Jan Erik Solem, 2012

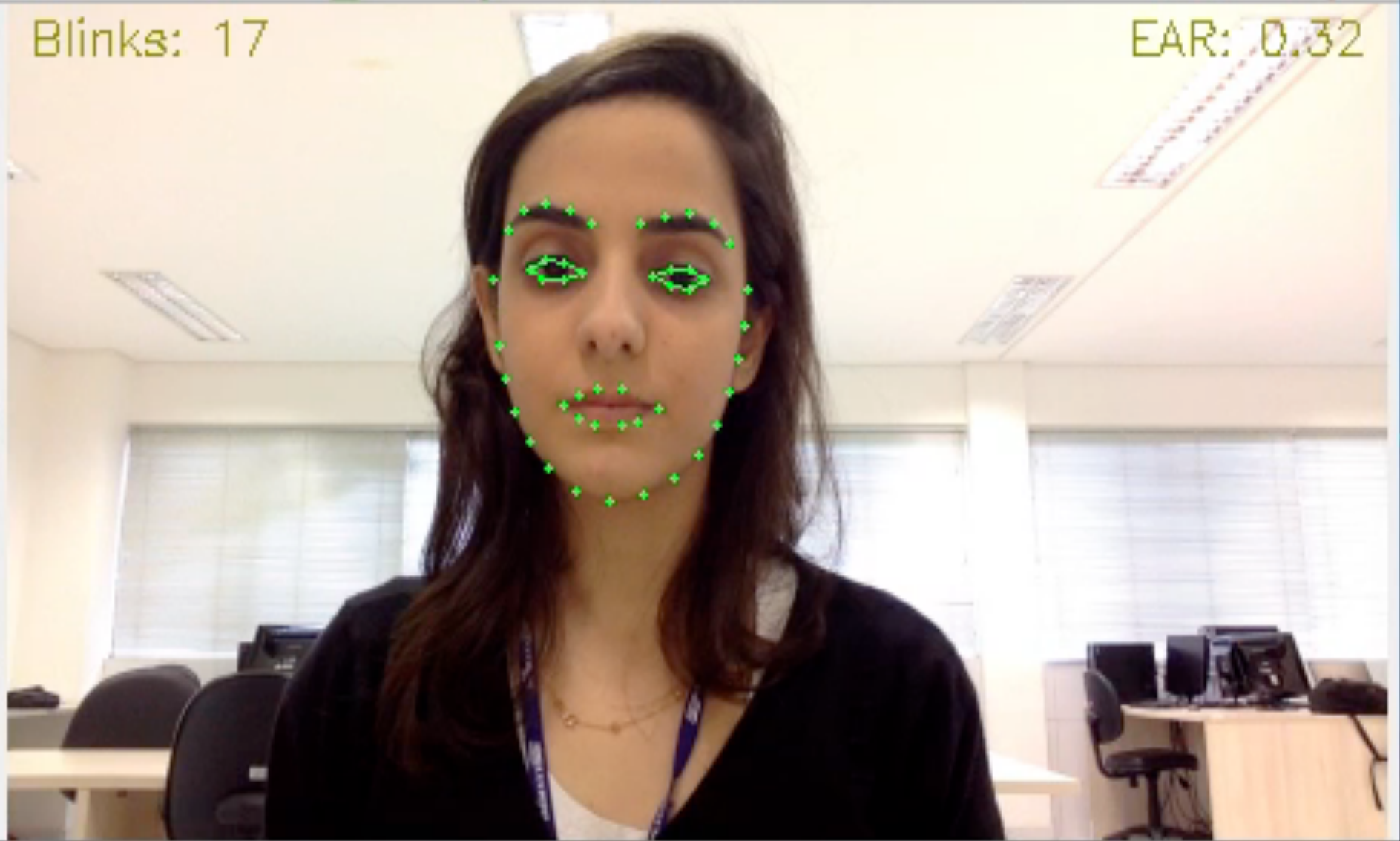
²Yilmaz, Javed and Shah, 2006

Frame



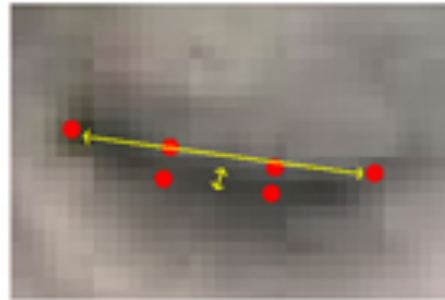
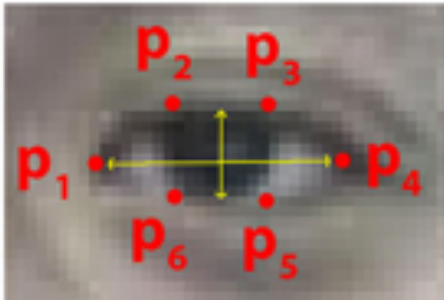
Blinks: 17

EAR: 0.32



(x=262, y=176) ~ R:21 G:12 B:17

Eye Aspect Ratio



$$EAR^1 = \frac{\|p_2 - p_6\| + \|p_3 - p_5\|}{2\|p_1 - p_4\|}$$

- EAR - The proportion between the **width** and **height** of the eye, based on its landmarks;
- Calculated for **each frame** over the real-time video;
- A **decrease in the EAR** is expected as users close their eyes;
- **Simple**, yet robust metric.

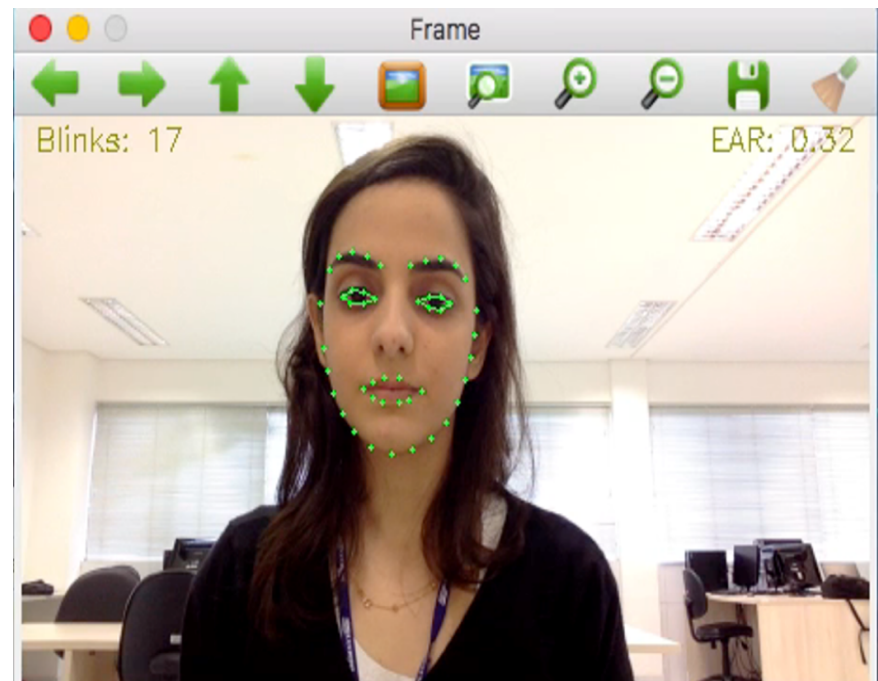
¹Soukupová and Jan Cech, 2016



- **Training:**
 - We concatenated 15 consecutive EARs to create a temporal **user's state feature (x)**;

- **State classification (y):**

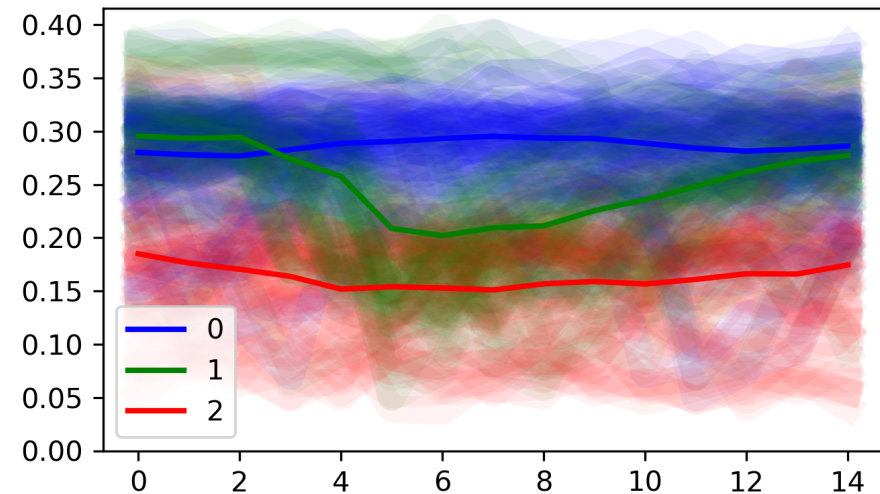
- 0 → Open eye;
- 1 → Blink;
- 2 → Closed eye.



Support Vector Machines



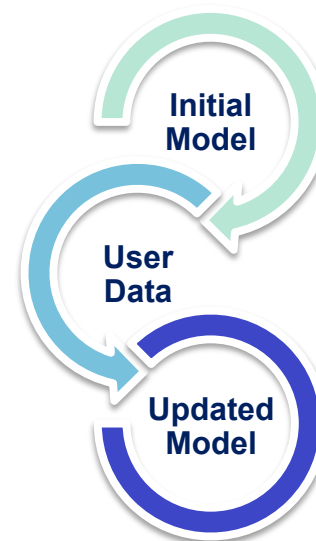
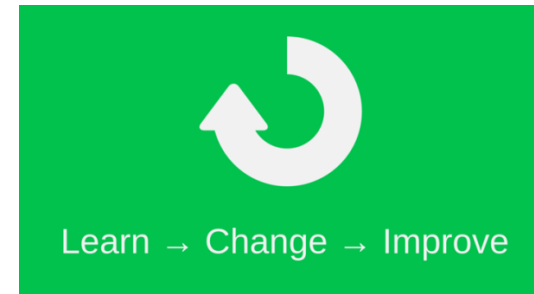
- **Training database:** more than 270 features were created
 - **13** different users;
 - **Natural and abnormal** facial expressions;
 - **Glass** wearing users;
 - **Distinct** head positions.



Support Vector Machines



- Personal Feedback

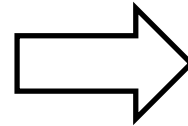


Drowsiness Detection and Warnings



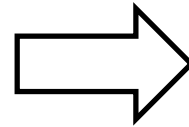
Two different situations were considered as drowsiness states*:

If in a period of 1 minute, the proportion $\#2/(\#1+\#2)$ are greater than 30%;



Many long blinks in a short lapse of time

If 4 consecutive outputs (i.e. predictions of SVM) are 2 (closed eyes);



Continuously closed eyes

*Caffier & Erdmann, 2003

These situations are correlated with the first stages of drowsiness



Frame

← → ↑ ↓ [TV] [Magnifying Glass] [Magnifying Glass] [Save] [Eraser]

Blinks: 15 EAR: 0.35

State: [0]

(x=56, y=195) ~ R:223 G:229 B:238

DROZY Dataset

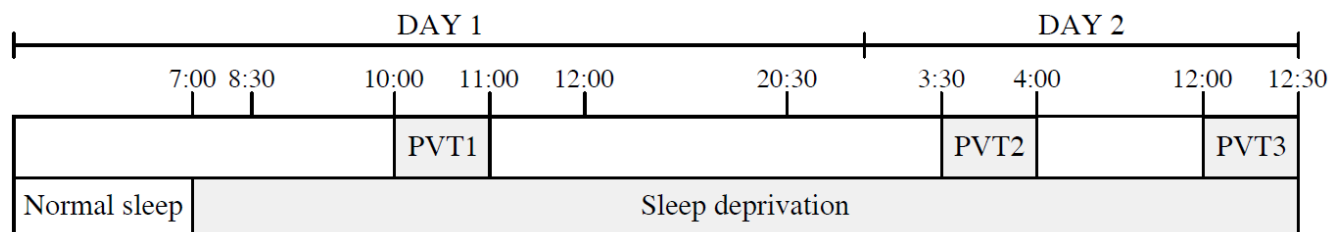


➤ Database containing various types of drowsiness-related data for 14 subjects:

- Electroencephogram (EEG);
- Electroculogram (EOG);
- Electrocardiogram (ECG);
- **Videos.**



➤ Successive **psychomotor vigilance tests (PVTs)** over two consecutive days under conditions of increased sleep deprivation;





- Totally **different environment** than we trained the SVM model:
 - Camera position;
 - Color;
 - Brightness;
 - Presence of electrodes;
 - Recorded with a different number of frames per second (FPS).



DROZY Dataset



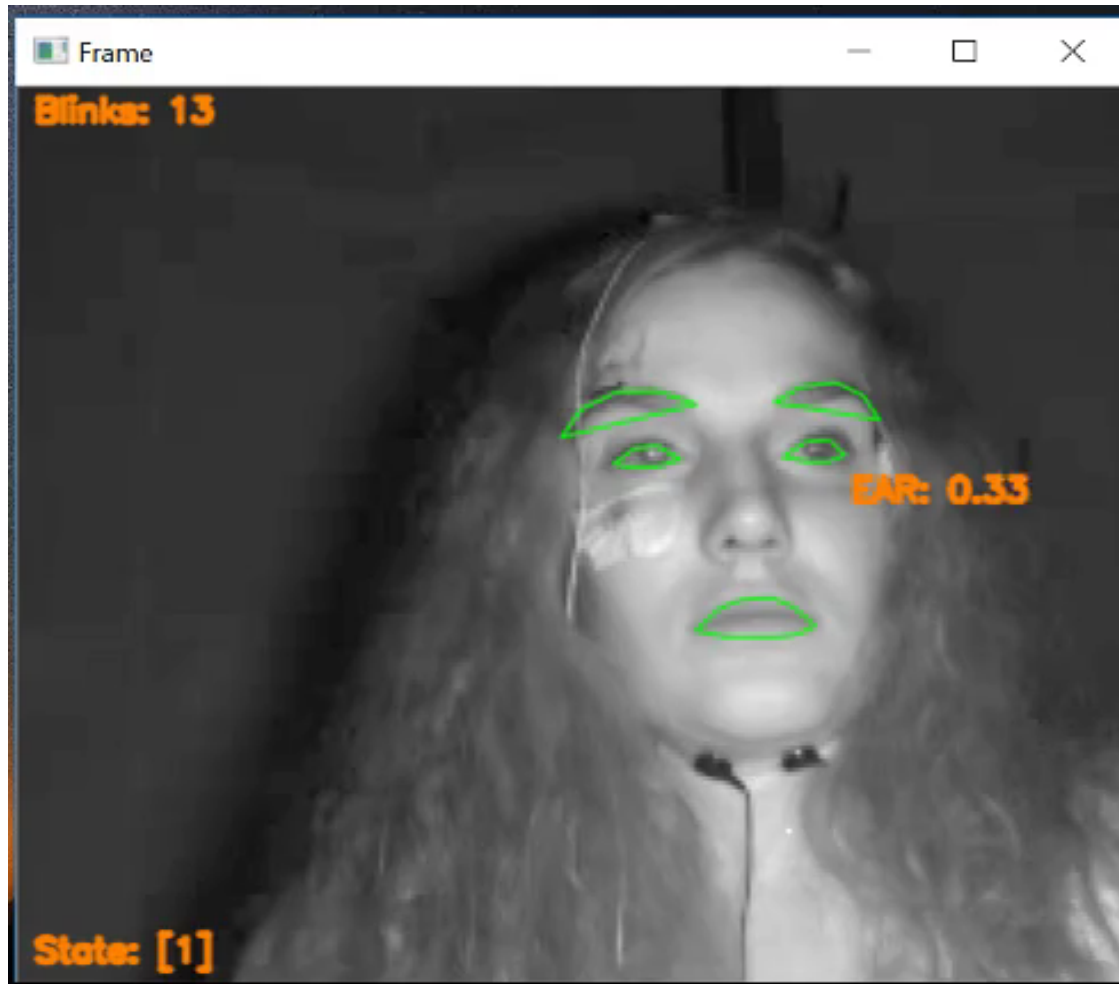
- Subjects filled a **Karolinska Sleepiness Scale (KSS)** form;
- **KSS** is a self-declaration of the level of drowsiness;
- **KSS** is a reliable indicator to measure drowsiness (Kaida et al., 2006).

Karolinska Sleepiness Scale (KSS)	
1	Extremely Alert
2	Very Alert
3	Alert
4	Rather Alert
5	Neither Alert nor Sleepy
6	Some Sights of Sleepiness
7	Sleepy, But No Effort to Keep Awake
8	Sleepy, Some Effort to Keep Awake
9	Very Sleepy, Fighting Sleep

Alert state (levels 1-3)

Drowsy state (levels 7-9)

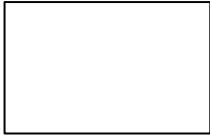
DROZY Results



Subject	PVT1	PVT3
1	0	11
2	0	
3	0	
4		2
5	0	0
6	0	19
7		33
8	0	1
9		26
10	0	7
11		28
12	0	
13		
14		34
Average	0	16.1

Number of warnings

DROZY Results: subject #6



Subject



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